



AOI UWL-03II / UWL-03PROII Action Camera Compatibility & Settings Guide Insta360 Ace Pro 2

| NO. | MODEL | PICTURE | MODE | F.O.V | LINEAR | | | | DEWARP | | | | ULTRA | | | | MEGA | | | | ACTION | | | | UNDERWATER MODE | | | | | | | |
|-----|-----------------------------|---------|------------|---------------|--------|-----|----------|------|--------|-----|----------|------|-------|-----|----------|------|------|-----|----------|------|--------|-----|----------|------|-----------------|-----|----------|------|---|---|--|--|
| | | | | | Off | Low | Standard | High | Off | Low | Standard | High | Off | Low | Standard | High | Off | Low | Standard | High | Off | Low | Standard | High | Off | Low | Standard | High | | | | |
| 1 | AOI QRS-02-MB5 BLK / WHT | | VIDEO | STABILIZATION | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | ASPECT RATIO | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 16:9 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | ○ | | | | ○ | | | | / | | | |
| | | | 4:3 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | / | | | | ✘ | | | | |
| | | | 2.35:1 | ○ | | | | ○ | | | | ○ | | | | ○ | | | | / | | | | / | | | | ○ | | | | |
| | | | PHOTO | 16:9 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | ○ | | | | | | | |
| | | | | 4:3 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | ○ | | | | | | | |
| | | | TIME LAPSE | 16:9 | ○ | ○ | ○ | / | ○ | ○ | ○ | / | ✘ | ○ | ○ | / | ○ | ○ | ○ | / | ○ | ○ | ○ | / | / | | | | / | | | |
| 4:3 | ○ | ○ | | ○ | / | ○ | ○ | ○ | / | ✘ | ○ | ○ | / | ○ | ○ | ○ | / | / | | | | / | | | | ○ | / | | | | | |
| 2 | AOI UH-ACT BLK / WHT | | VIDEO | 16:9 | ○ | | | | ○ | | | | ✘ | | | | ○ | ○ | ✘ | ○ | ○ | ✘ | ✘ | ○ | / | | | | ○ | / | | |
| | | | | 4:3 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | / | | | | ✘ | / | | |
| | | | | 2.35:1 | ○ | | | | ○ | | | | ○ | | | | ○ | | | | / | | | | / | | | | ○ | / | | |
| | | | PHOTO | 16:9 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | ○ | | | | | | | |
| | | | | 4:3 | ○ | | | | ○ | | | | ✘ | | | | ○ | | | | / | | | | ○ | | | | | | | |
| | | | TIME LAPSE | 16:9 | ○ | ○ | ○ | / | ○ | ○ | ○ | / | ✘ | ○ | ○ | / | ○ | ○ | ○ | / | / | | | | / | | | | ○ | / | | |
| 4:3 | ○ | ○ | | ○ | / | ○ | ○ | ○ | / | ✘ | ○ | ○ | / | ○ | ○ | ○ | / | / | | | | / | | | | ○ | / | | | | | |

Remarks :

- Compatible
- ✘ Not compatible
- / Not applicable
- *1 Compatible with steady shooting, however, rapid movements may cause shaded corners